

Screening Two Types

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Here: screening **two types**

- ▶ Impose only quasilinearity

Results

A general characterization of optimal mechanisms

Two applications

- 1 Bundling
- 2 Vertical and horizontal differentiation

Model

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Two types $\{t_1, t_2\}$, probabilities $1 - q, q$

A set of “alternatives” A

Value $v(t, a)$, $v(t, 0) = 0$

► Payoff $v(t, a) - p$

Cost $c(a)$ normalized to zero

Goal: profit-maximizing IC&IR mechanisms

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► Today: allow for randomization. $(x, p) : \{t_1, t_2\} \rightarrow \Delta(A) \times R$

Application 1: Bundling

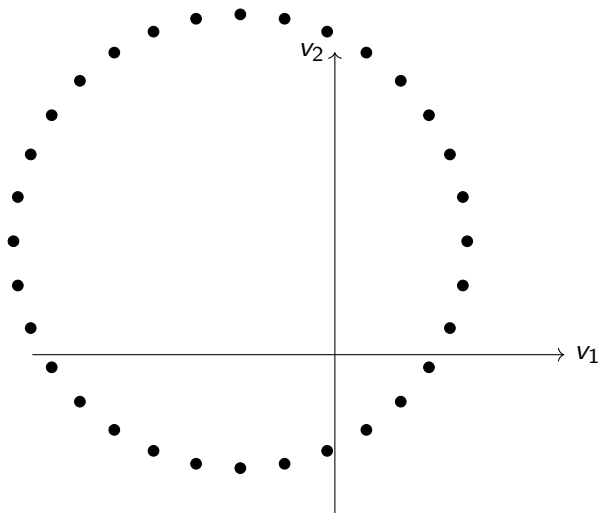
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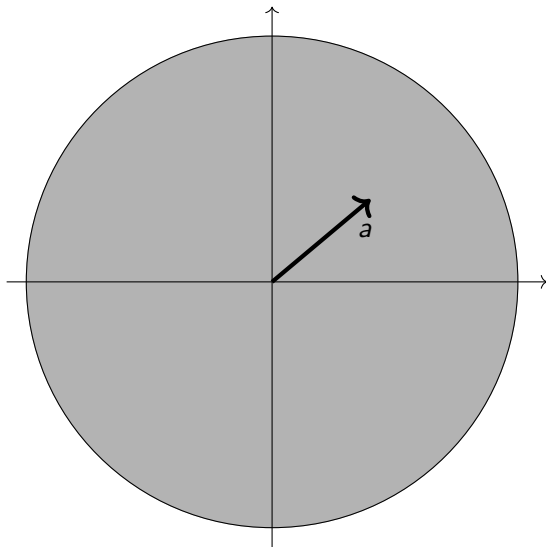
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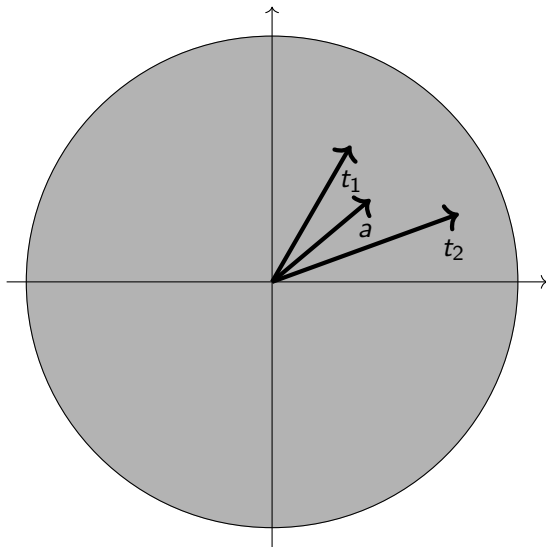
Application 2: Vertical and Horizontal differentiation

A = all points within the circle.



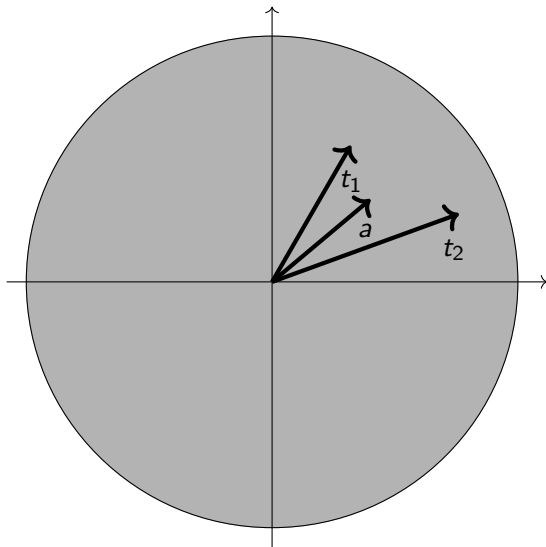
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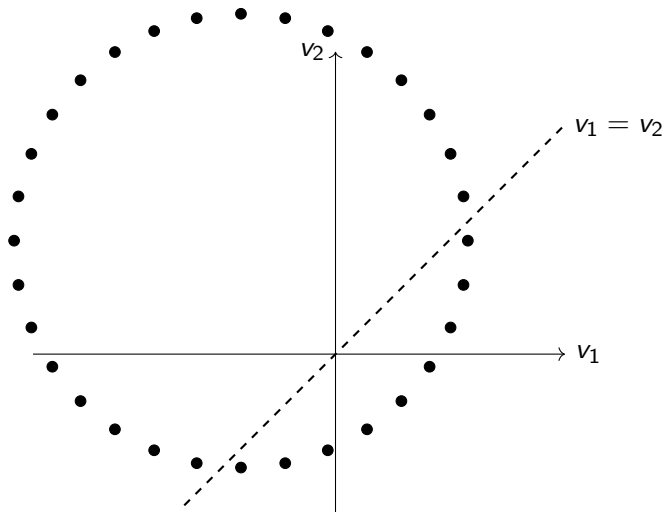
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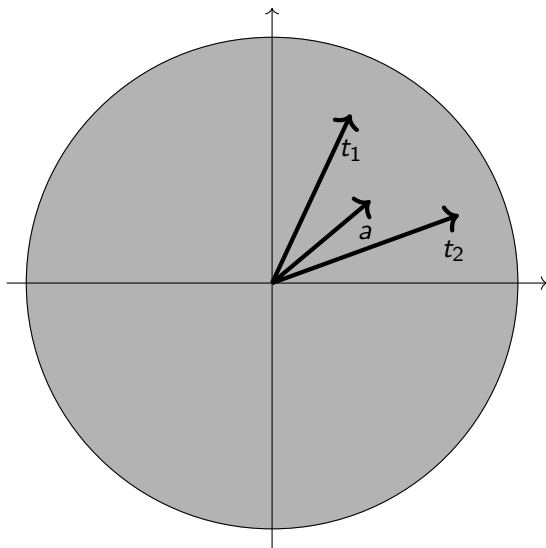
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Back to General Model

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First-best mechanism:

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First-best is feasible (is IC) if

$$0 \geq v(t_1, \bar{a}(t_2)) - v(t_2, \bar{a}(t_2)); 0 \geq v(t_2, \bar{a}(t_1)) - v(t_1, \bar{a}(t_1)) \quad (1)$$

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Proposition

If (1) $\Rightarrow$ First-best mechanism is feasible and therefore optimal.

If not (1) $\Rightarrow$ see next slide.

Result continued

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Proposition (continued)

Suppose $v(t_2, \bar{a}(t_1)) > v(t_1, \bar{a}(t_1)).$

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① t_2 is “the high type”:

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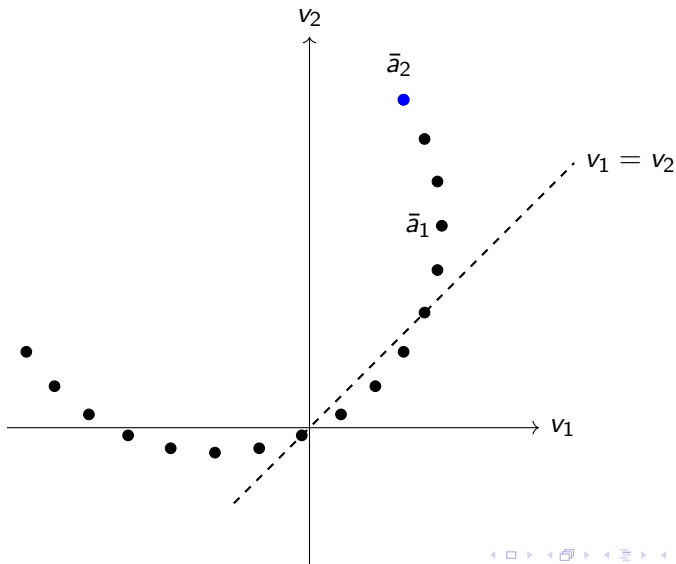
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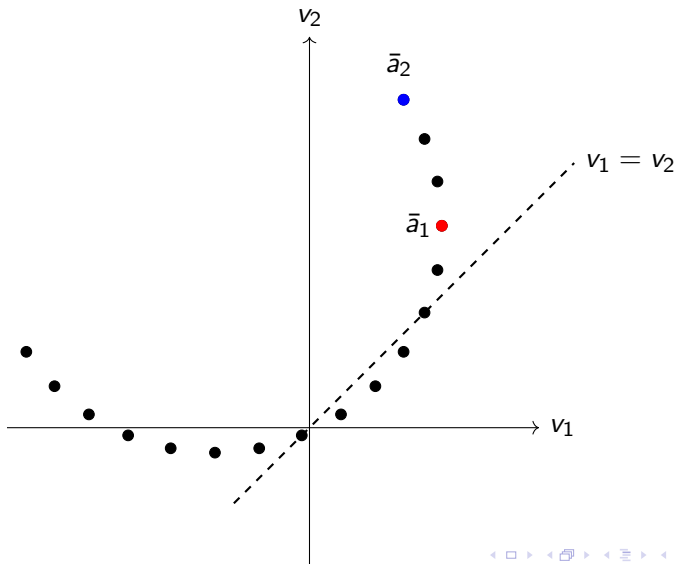
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 - c Its *IR binds* (pins down payment given t_1 's allocation)
 - d Allocation $\in \arg \max v(t_1, a) - qv(t_2, a)$, s.t. $v(t_2, a) \geq v(t_1, a)$

Allocation of t_1 when $v(t_2, \bar{a}(t_1)) > v(t_1, \bar{a}(t_1))$



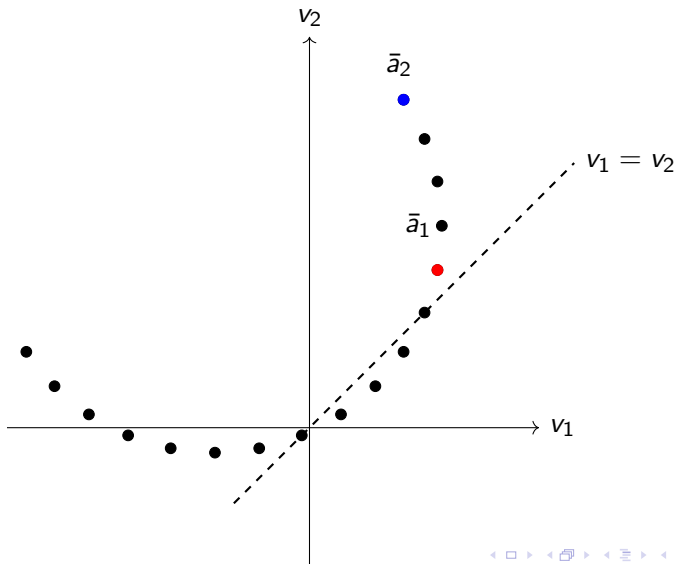
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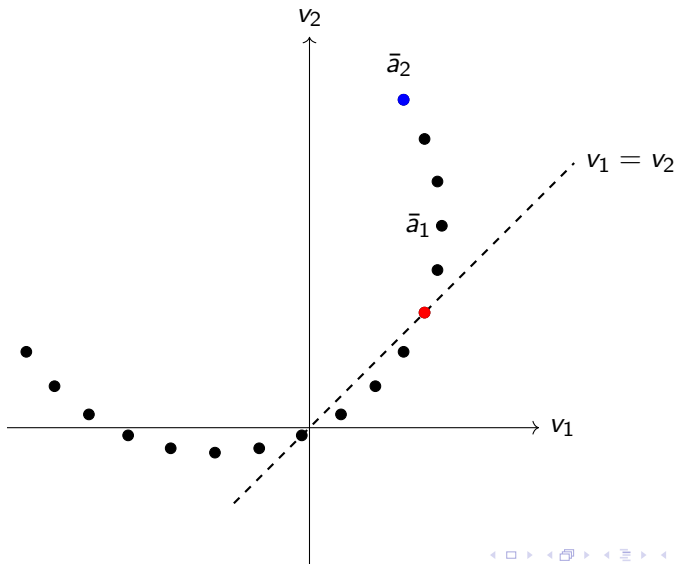
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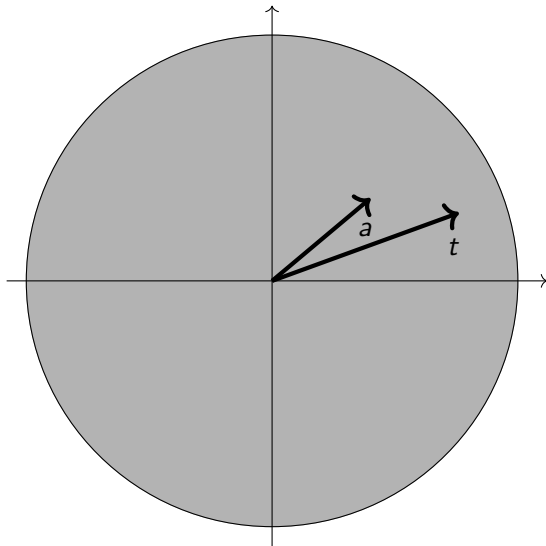
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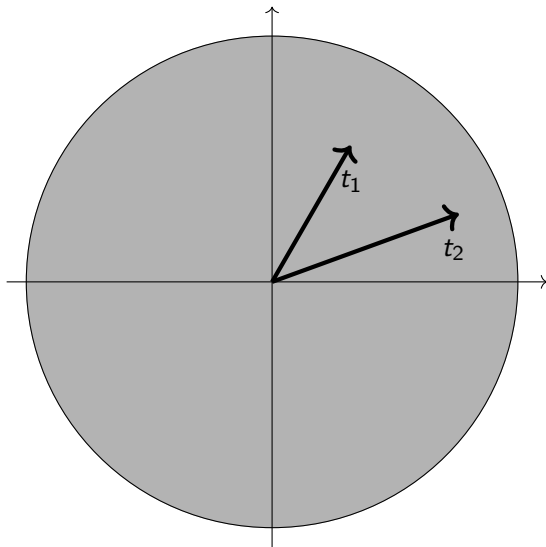
Vertical + Horizontal differentiation

$$c(a) = c \cdot s(a), \quad v(t, a) = a \cdot t$$



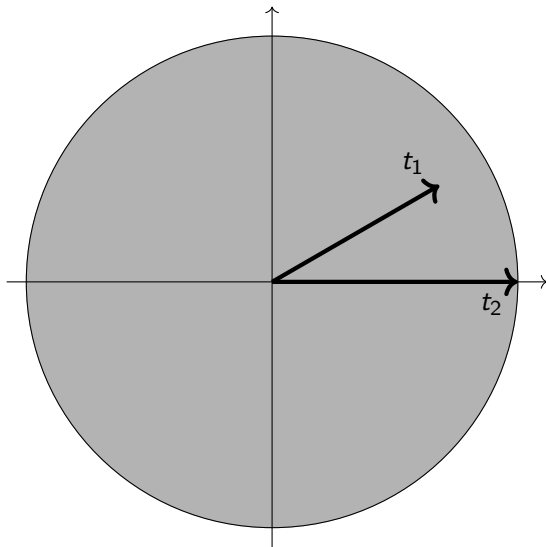
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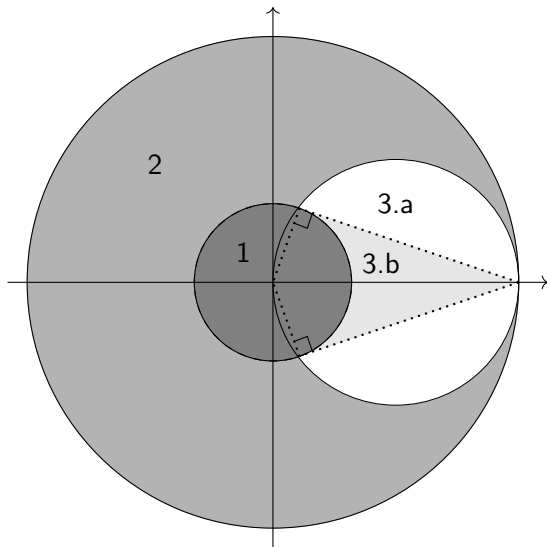


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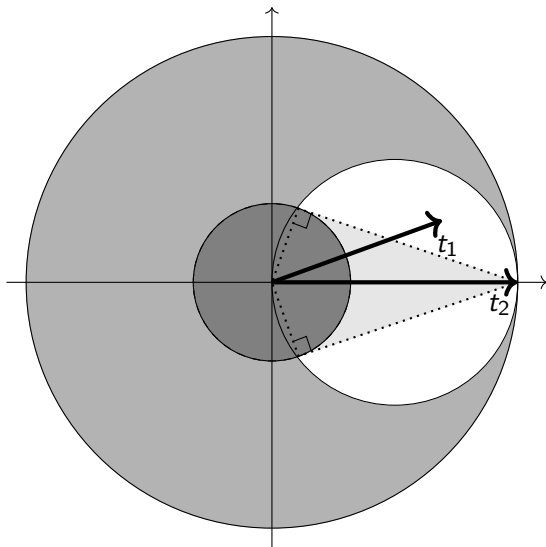


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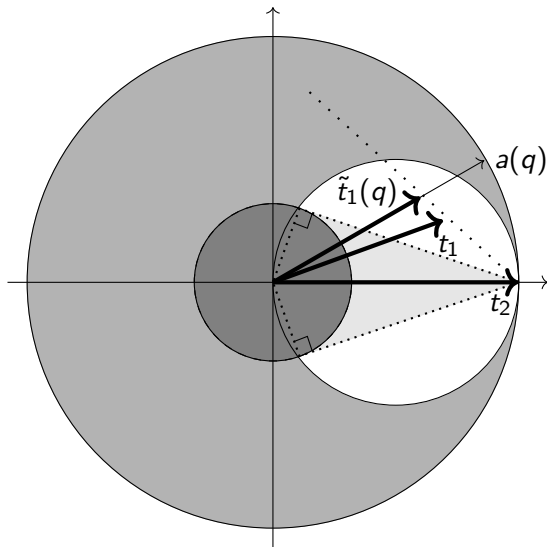
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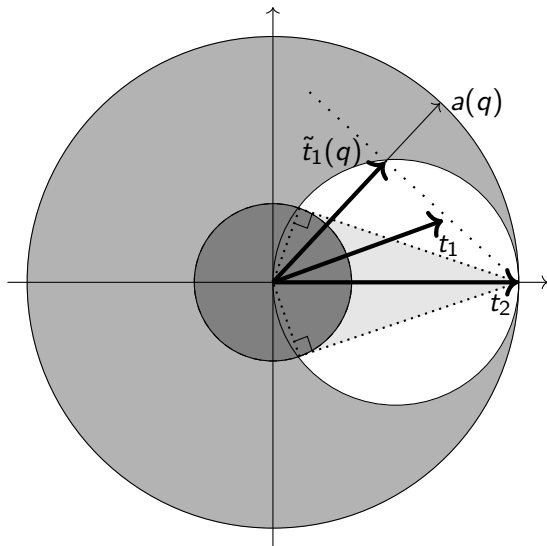
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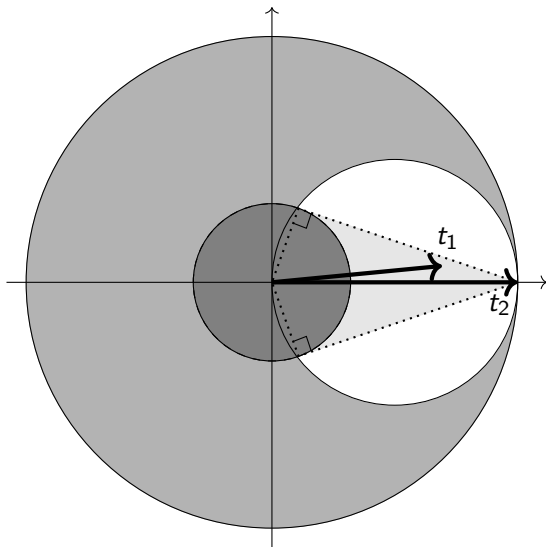
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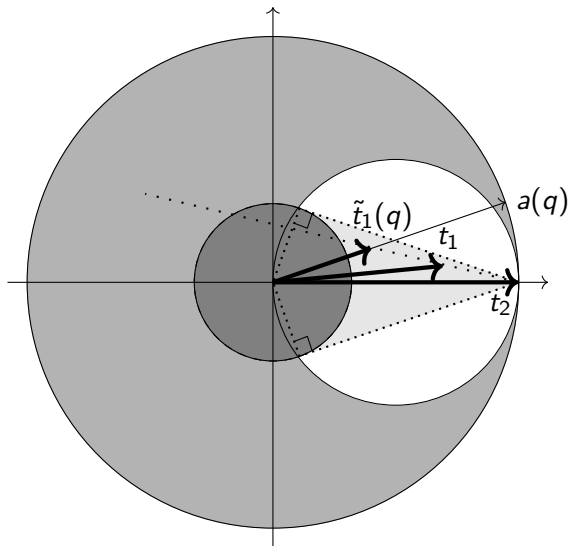
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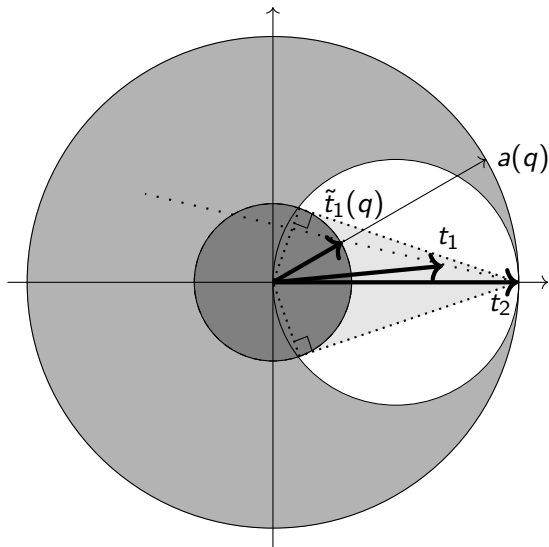
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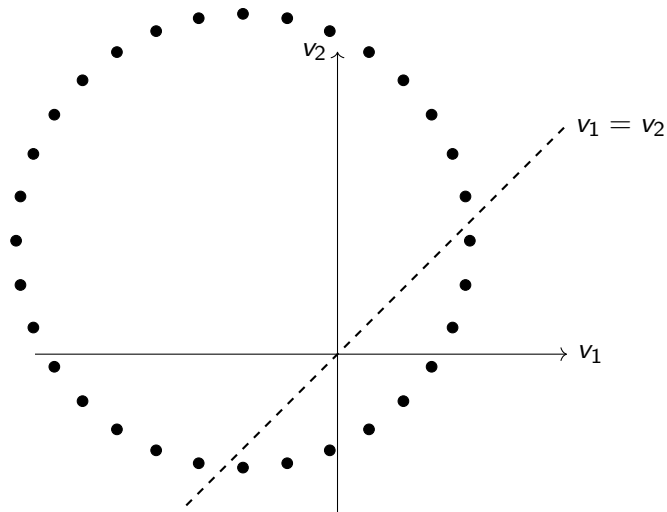
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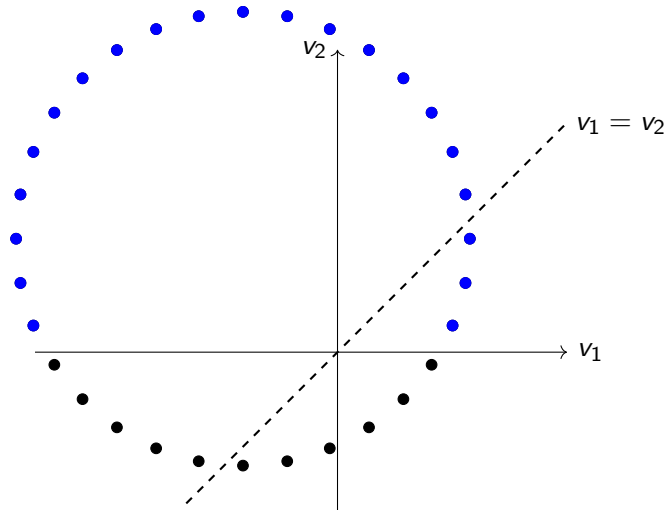


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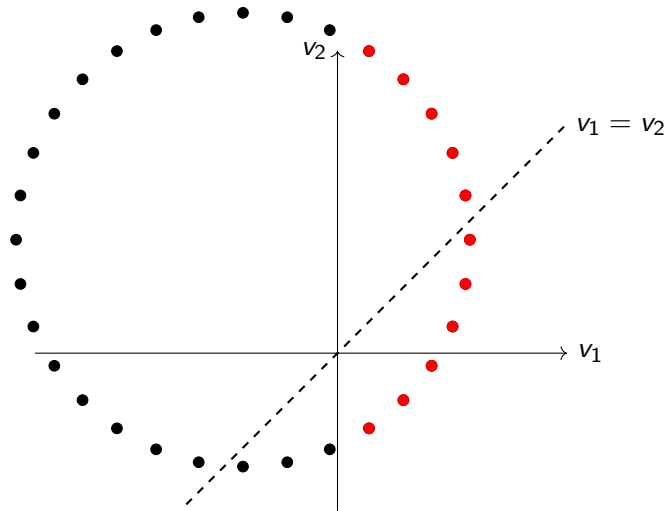
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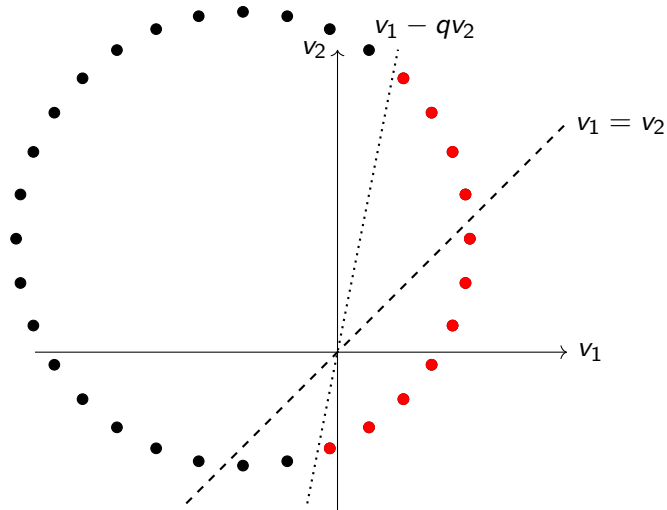
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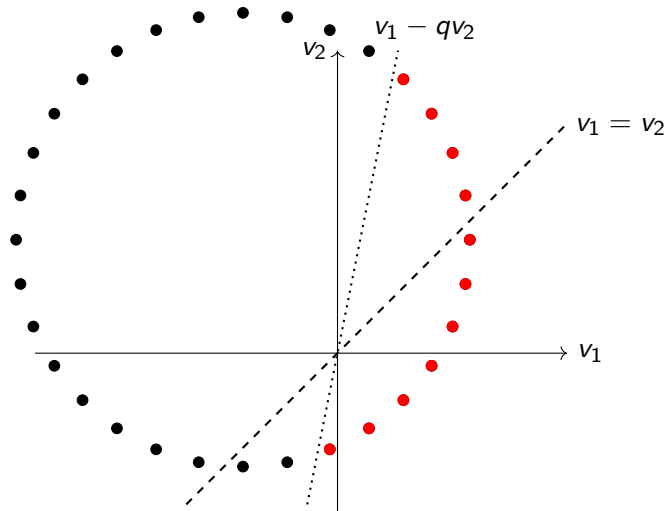


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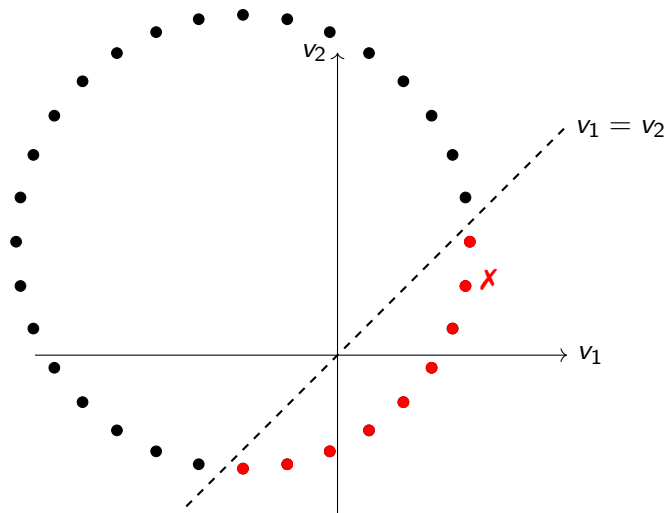
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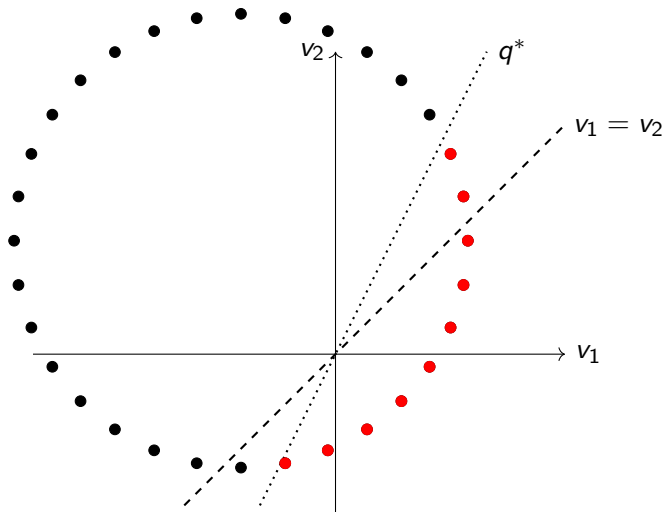
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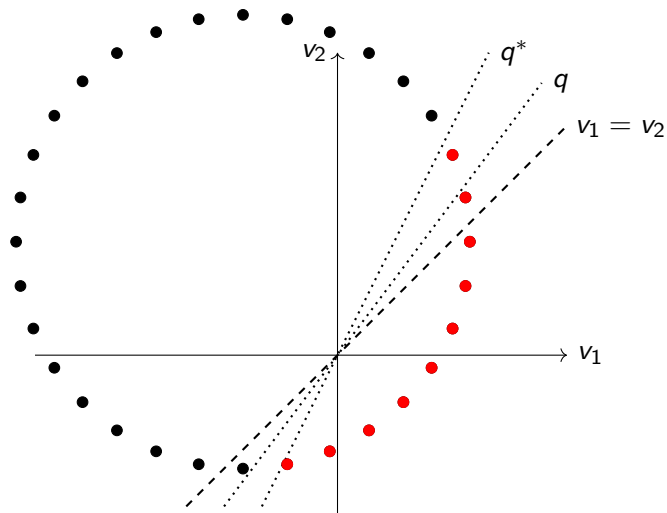
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A general characterization of optimal mechanisms with two types

- ▶ A **simple comparison** specifies **which type is high and which is low**

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